





APPLY TO SHSM- https://bit.ly/YRDSBSHSMStudentapp

Student SHSM website: https://sites.google.com/gapps.yrdsb.ca/shsm-student

(complete certifications, reach aheads & experiential learning online and self-report!)

What is SHSM?

Specialist High Skills Majors let students focus on a career path that matches their skills and interests while meeting the requirements of the Ontario Secondary School Diploma (OSSD)

Why consider SHSM - Arts and Culture?

This program enables students to:

- Customize their secondary school education to suit their interests and skills
- Complete sector recognized certifications to build their resume
- Prepare for post-secondary opportunities
- Explore and refine their career goals
- Earn the SHSM Distinction on their OSSD
- Engage in experiential learning with like-minded peers

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Compulsory Certifications (3)				
CPR level C (with AED) Standard Fi	rst Aid 🔲 g	eneric WHMIS	
Elective Certifications (choose any 3)				
advanced training in a technique (e.g., figure drawing, conducting, sewing)	advanced training in a technology (e.g., 3D printing, laser cutting, Serato)	advanced training in an art form (e.g., mime, tapdance, improvisation)	advanced training in art therapy	
anti-oppression and all yship training	audition preparation	basic electrical safety	Beauty Specialist Certification Program – three-part course	
curatorial techniques	customer service	elevated work platforms	event coordination	
fall protection	first aid/CPR/AED awareness	framing and matting	game design	
health and safety – basic	infection control	instructor certification	interactive art forms	
ladder safety training	leadership skills	lighting and sound equipment maintenance	makeup/cosmetology	
musical instrument repair	portfolio development	project management	proposal/grant writing	
pyrotechnics	recording equipment	sector-specific software 1 (e.g., animation, graphic arts)	sector-specific software 2 (e.g., photography)	
stage combat	technical staging	Working at Heights	wrapping and taping for performance and injury	
Reach Aheads (1) examples include:		Experiential Learning (1) examples include:		
campus/program tours (in person/virtual)	□ application workshops□ scholarship workshops	☐ Mirvish Theatre event☐ job shadowing☐ professional conference	☐ employee interview ☐ skills competitions	
post-secondary fair (OUF, OCIF, CCUF, in-school)				
Sector Partnered Experience (SPE) only 1				
☐ I.C.E. / design thinking ☐ mathematical literacy ☐ coding/computational thinking				







Co-op Placements (minimum 2 credits- ½ a day for 1 semester)

Students apply their learning from a SHSM pathway course in an authentic learning environment. Future careers may include one of the following (this is not a complete list of careers for this sector):

- Animator
- **Graphic Design**
- Social Media Coordinator •
- Music/Art/drama teacher •
- **Broadcasting**
- **Set Construction**
- Photography
- Theatre Assistant
- Camera Operator
- Interior Designer
- Music Retail
- Architecture
- Art gallery/instruction
- Art therapy
- Website Technician
- Costume design

4 Arts and Culture Major Credits between grade 11 and 12

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Grade 11 (select at least 1)	Grade 12 (select at least 1)		
 AVI3M - Visual Art AWD3M - Yearbook AWT3M - Non Traditional Visual Art AWS3O - Broadcasting ADA3M - Gr. 11 Drama AMI3M - Instrumental Music AMR3M - Band Repertoire CGG3O1/CGG3OF - Travel and Tourism HFC3M - Food and Culture HSP3U - Intro to Psych., Anthro., Sociology HZB3M - Philosophy ICS3U - Intro to Computer Science TDJ3M - Tech Design 	AVI4M - Visual Art AWD4M - Yearbook AWT4M - Portfolio and Image Arts ADA4M - Gr 12 Drama AMI4M - Instrumental Music AMR4M - Band Repertoire CGW4U - World Issues EWC4U - Gr. 12 Writer's Craft FIF4U - French Immersion French FSF4U - Core French HSE4M - Equity and Social Justice HZT4U - Philosophy ICS4U - Computer Science TDJ4M - Tech Design		
1 of the following of			
☐ 1 of the following courses in grade 11 <u>OR</u> grade 12			
Grade 11: BMI3C Marketing Essentials	Grade 12: BOH4M Business Leadership		
BAF3M Accounting	BBB4M International Business		
CIE3M - Individual & the Economy	IDC4U2 Sports & Entertainment Marketing		
CGG3O1/F - Travel and Tourism	BAT4M Accounting		
CLU3M - Canadian Law	CGW4U - World Issues		
	CIA4U - Economics		
CS3U/4U - Computer Science	CIA4U - Economics		
	CIA4U - Economics CLN4U - Canadian Law		
MEL3E/4E - Workplace Math			
MEL3E/4E - Workplace Math	CLN4U - Canadian Law		
MEL3E/4E - Workplace Math	CLN4U - Canadian Law EWC4U1 - Writer's Craft		
MEL3E/4E - Workplace Math	CLN4U - Canadian Law EWC4U1 - Writer's Craft FIF4U/FSF4U - French Immersion/Core French		
MEL3E/4E - Workplace Math	CLN4U - Canadian Law EWC4U1 - Writer's Craft FIF4U/FSF4U - French Immersion/Core French GLE4O - Learning Strategies		
CS3U/4U - Computer Science MEL3E/4E - Workplace Math NBE3C - English 1 Re	CLN4U - Canadian Law EWC4U1 - Writer's Craft FIF4U/FSF4U - French Immersion/Core French GLE4O - Learning Strategies HSB4U - Challenge and Change		